

131316 Aug 86

PG6M

Ed

PI - sleep

028001

902224

Miss Touch

028001

902224



A curving over
solid

B —

5" brown
high

028001

902224



A curving over
solid

B structure

5" silver
smooth

begin

028001

902224

Avr 01/01

high

across

high

down

black

B structure

5² grey

rough

putty

concrete base

short

spiral

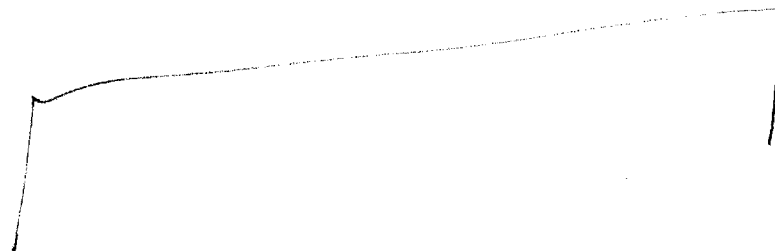
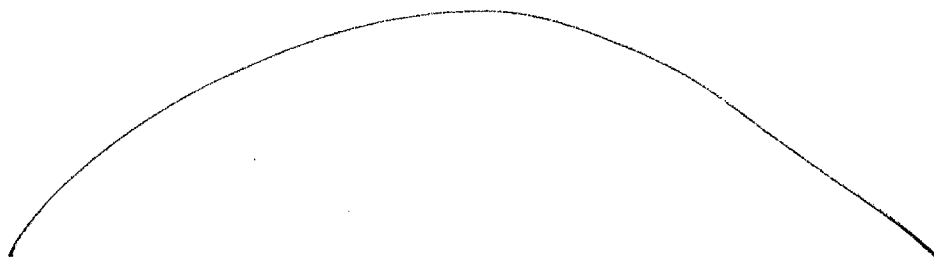
round

AE brush -

black

AE brush -

brun



S² D AE EI T I Ae AS

patterned

###

Shiny

reflection

Ade/bush-
like a
dish
Antenna

smooth

separations

Circular
rounding

Ade/bush - Miss Komin
Confused between
Concrete + Concrete.
Copy out.

S^r D AE EI T I the A/S

gray

strikes

low

rumbling sound

hissing

Am break -
like engine a
mechanical
running

Am break -
like steam
scraping &
heat

music notes

S² D AI EI T I ADL A/s

Wisky

As/bush -
blue
industrial
factory
pounds

As/bush - Judge
bail drug with
fuel powder
shells, pipes
strutted
bnt, etc.

In the ground something should be visible

S~ D AI EI T I AA A/S

= dry barren land
full hills
very barren

hot
dry

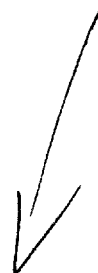
patches
many buildings
isolated

Ar. Bush
white
sand

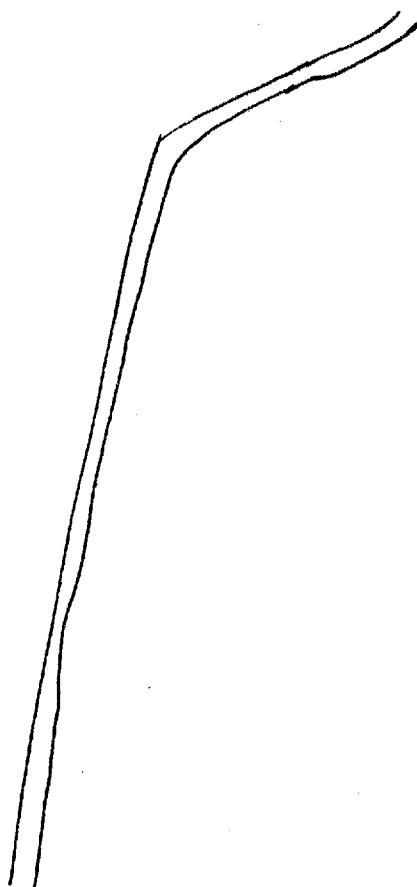
S² D AB ES T I AD AS

long narrow road
dirt

At, Bush - it is
uncomfortable.
Don't like
it.



rumbling sound



52 D AI EI T I AD- A/S

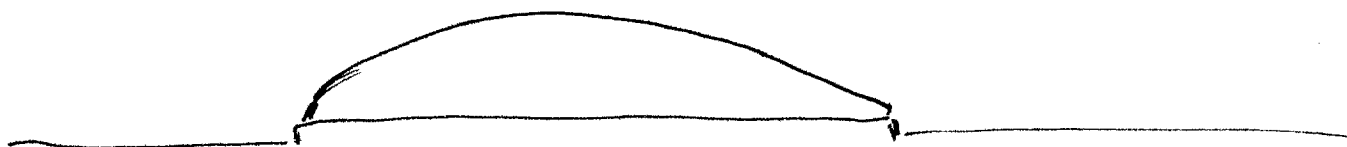
AD- bush -
truck

hissing sound

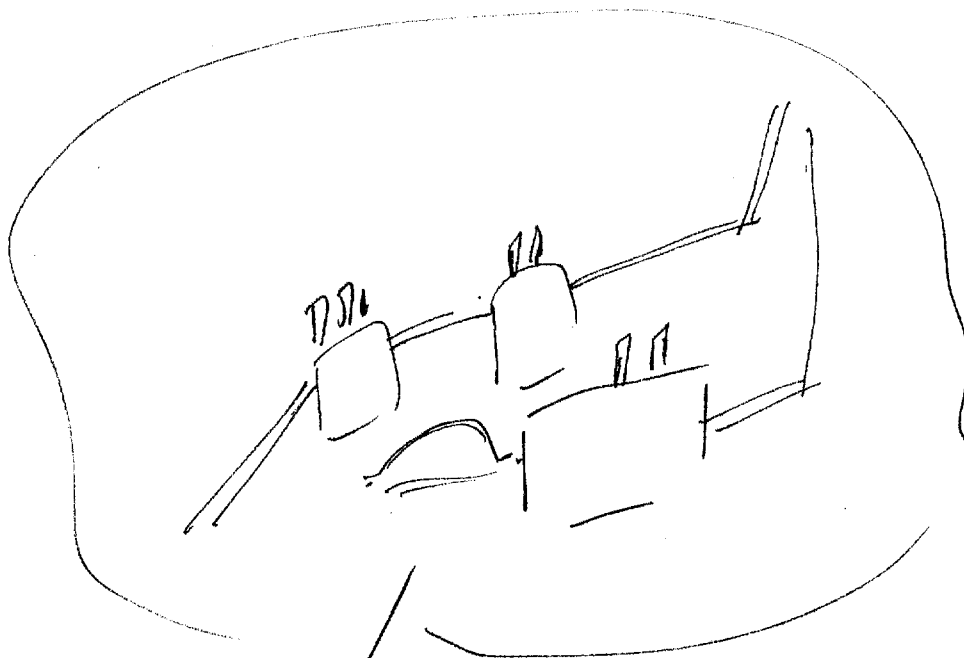
clanking

AD- bush - "primitiveness" of complex of
buildings, factory-type buildings
isolated area. Brown & tan
are predominant colors.

Trucks - sparse. Olive green.
like military vehicles.



Structure close to
ground. Shiny
surface. opaque



← flat narrow, rather windy in some places.

Site is located in a dry parched area with tall hills or mountains in the background. There is a long, narrow, flat road leading to an isolated complex of buildings. There is an offit structure at the site that is smooth, curved, shiny and close to the ground. Other structures at the site are more conventional, i. e., regular buildings. There is a rumbling sound like heavy vehicles moving on the road. There is also a hissing sound like steam escaping.

End 2:01